

# Missions (2d6)

Mission rolls determine the most dangerous event that occurred to the PC during a year

	<b>Imperial Army (IA) or Colonial Guard (CG) or Planetary Defense Force (PDF) or National Army (NA) State Militia (SM)</b>	<b>Imperial Marines (IM)</b>	<b>Imperial Navy (IN) or Colonial Star Patrol (CSP) or System Defense Force (SDF) or National Aerospace Force (NAF) State Air Guard (SAG)</b>
2	Garrison Duty	Ship's Troops	Port Duty (Resupply & Refit)
3	Training	Training	Training
4	Wargame	Wargame	Wargame
5	Peacekeeping	Peacekeeping	Combat Patrol
6	Base Defense	Base Defense	Picket Duty
7	Convoy Escort*	Perimeter Patrol*	Convoy Escort *
8	Civil Disaster *	Riot Control*	Combat Extraction*
9	Deep Reconnaissance*	Deep Reconnaissance*	Naval Blockade
10	Tactical Ambush*	Boarding Action*	Ship Disaster*
11	Counter-Insurgency*	Counter-Insurgency*	Planetary Siege*
12	Invasion*	Orbital Assault*	Fleet Battle*
	<b>Imperial Scouts</b>	<b>Law Enforcement</b>	<b>Intelligence</b>
2	Base Duty	Desk Duty	Collection & Analysis
3	Training	Training	Training
4	Planetary Survey	Street Patrol	Background Investigations
5	Field Surveillance	Court Security	Prisoner Interrogations
6	Search & Rescue	Riot Control	Covert Surveillance
7	Colony Protection*	Witness Protection*	Courier Duty*
8	X-Boat Routes*	Surveillance Stakeout*	Black Bag Operation*
9	First Contact*	Vehicular Pursuit*	Executive Protection*
10	Ship Disaster*	Undercover Sting*	Undercover Sting*
11	Pathfinding*	Fugitive Manhunt*	Deep Cover Mole*
12	Armed Engagement*	Felony Apprehension*	Suicide Mission*
	<b>Flight **</b>	<b>Merchant Service</b>	<b>Special Operations ***</b>
2	Base Duty	Home Office	Garrison Duty
3	Training	Training	Training
4	Wargames	Ship Maintenance	Team Exercises
5	Transport Duty	Scheduled Route	Technical Advisor
6	Picket Duty	Private Charter	Covert Surveillance
7	Convoy Escort*	Salvage Operation*	Asset Extraction*
8	Combat Extraction*	Illegal Operation*	Combat Extraction*
9	Test Flight*	First Contact*	Deep Reconnaissance*
10	Ship Disaster *	Ship Disaster *	Dignitary Protection *
11	Close Air Support*	Passenger Incident*	Commando Raid*
12	Dog Fight*	Armed Engagement*	Suicide Mission*

\* Involved in hazardous activities

\*\* Pilot/Crew of either StarFighter (IN), Shuttlecraft (IN/IM), Assault Lighter (IM) or Gunship (IM)

\*\*\* Commandos (IM) / Imperial Rangers (IA) / Police SWAT-HRT